

## YOUR FOES:

### 1. Dothraki : (Y)



<b>Description</b>	The Dothraki are a race of nomadic horse-mounted warriors. After the marriage of Daenerys with Khal Drogo, the then leader of Dothraki, they have become strong supporters of her. Their weapon, <i>Arakh</i> is one to be feared.
<b>Effect</b>	The fight with Dothraki results in the <b>death of 20000 soldiers</b> .
<b>Time Factor</b>	Continuous fights make them weary due to which their <b>effect reduces by 3% for every team</b> .
<b>Special Case</b>	With their Healing Herbs, <b>House Arryn</b> heals the injured soldiers thereby <b>reducing the effect by 10%</b>

### 2. Tyrion Lannister : (X)



<b>Description</b>	He is one of the few people alive who can make any country a better place. He has the mind for it, he has the will and has the right last name; and he supports Daenerys.
<b>Effect</b>	Using his strategic mind, he has devised a plot which <b>reduces your Supremacy factor by 18%</b>
<b>Time Factor</b>	With each plot, his mind becomes sharper; his plots become more astute, thereby <b>increasing the effect by 2.5%</b>
<b>Special Case</b>	He being a Lannister, reduces the effect by <b>9 %</b> to those of you who raised funds from <b>Lannister Family</b>



### 3. Lord Varys : (V)

<b>Description</b>	Little birds are what Varys calls his network of spies spread all over the Seven Kingdoms and perhaps beyond. They provide Varys with much of his information.
<b>Effect</b>	He laid out a trap in anticipation of your arrival which <b>results in loss of 2000 units of both Dragon Glass Daggers and Valyrian Steel Swords.</b>
<b>Time Factor</b>	With each trap, Varys understands the behaviour of your troops and makes more inescapable traps, thereby <b>increasing the effect by 16%</b>
<b>Special Case</b>	As <b>House Stark</b> deals with weapons, they realize the trap a little early due to which <b>the effect reduces by 25% to them.</b>



### 4. Unsullied : (E)

<b>Description</b>	They were the slave soldiers famed for their skill and discipline in battle. After Daenerys freed them of their slavery, they have become Daenerys' chief strength in the battle.
<b>Effect</b>	The military tactics of the Unsullied doesn't allow the soldiers to fight effectively because of which <b>the soldier strength reduces by 75%.</b>
<b>Time Factor</b>	The Unsullied fall in number after each combat due to which their <b>effect decreases by 10%</b>
<b>Special Case</b>	The Milk of Poppy helps <b>reduce the effect by 25%</b> as it can rejuvenate soldiers a little. This is possible only for <b>House Frey</b> , who deals with food, as only they can produce this.



## 5. Second Sons : (R)

<b>Description</b>	Typical Sellswords, they are a rowdy private army who have pledged their loyalty to Daenerys.
<b>Effect</b>	During the bout with them, they steal your cash reducing your available cash by <b>3,000,000 GDC</b>
<b>Time Factor</b>	After each bout, they become more shrewd and efficient, thus the <b>effect increases by 40%</b>
<b>Special Case</b>	Their only loyalty is toward Daenerys Targaryen.



## 6. Dragons :

<b>Description</b>	The three dragons Drogon, Rhaegal and Viserion are the reason why Daenerys is named "Mother of Dragons". They are the last line of defence she has. <i>"Dracarys!" —Daenerys Targaryen telling Drogon to breathe fire.</i>
<b>Effect</b>	The dragons attack you with fire which causes <b>reduction in your military power by 25%</b> .
<b>Time Factor</b>	The dragons are willing to give their life for their mother. So, no matter how many of you they face, <b>their persistent attacks and their effect remains the same.</b>
<b>Special Case</b>	<b>All Houses are equal</b> before Dragons.



## 7. Theon & Yara (Greyjoy Siblings) : (N)

<b>Description</b>	They had to flee to save their lives. While doing so, they brought along many warships. After joining hands with Daenerys for her support to win back the Iron Islands, they have vowed to help her in her war.
<b>Effect</b>	The battle with them occurs at sea and they attack you with their navy. To counter it you incur financial losses in manufacturing ships which negatively impacts your economic power by <b>165%</b> .
<b>Time Factor</b>	With each battle, more of their warships are wrecked. Hence their <b>effect drops by 10%</b>
<b>Special Case</b>	The <b>House Greyjoy</b> has its own Navy to aid them in this battle as a result of which the <b>effect reduces by 25% to them.</b>



## 8. Lady Olenna Tyrell (O)

<b>Description</b>	The elderly matriarch of House Tyrell, Lady Olenna is popularly nicknamed the <i>Queen of Thorns</i> and holds a great deal of influence over the Reach. Olenna's desire for vengeance against Cersei Lannister leads her to pledge to Daenerys Targaryen.
<b>Effect</b>	Lady Olenna brings other loyal Houses into this war through her influence, who destroy your land resource and <b>decrease your land area by 800,000 square yards.</b>
<b>Time Factor</b>	The number of houses she can bring in are limited. So, <b>her effect drops by 8.5%</b>
<b>Special Case</b>	She being a Tyrell reduces the effect by <b>14%</b> to those of you who raised funds from <b>Tyrell Family.</b>



## 9. Jorah Mormont : (L)

<b>Description</b>	"I love you. I'll always love you." He says to Daenerys, but he becomes infected with the deadly <i>Greyscale disease</i> which can even spread on objects that have been touched by the infected.
<b>Effect</b>	During your battle with him, he taints the weapons due to which <b>the strength of both Wildfire and Valyrian Steel Swords becomes 0</b>
<b>Time Factor</b>	The effect <b>remains unchanged</b> .
<b>Special Case</b>	<b>All men are the same to Greyscale.</b>

## 10. Sand Snakes : (I)



<b>Description</b>	The Sand Snakes are the eight bastard daughters of Prince <i>Oberyn Martell</i> . They along with their mother Ellaria Sand want to avenge their father and Dorne. To do this, they side with Daenerys.
<b>Effect</b>	They employ deceit to confuse your army and steal <b>3000</b> units of both Braavosi Rapiers and Wildfire.
<b>Time Factor</b>	With each deceit, they get more weapons which allow them to make more successful tricks, hence their <b>effect increases by 6%</b>
<b>Special Case</b>	As they are Martells, though bastards, they reduce their effect by <b>10%</b> to those of you who raised funds from <b>Martell Family</b> .



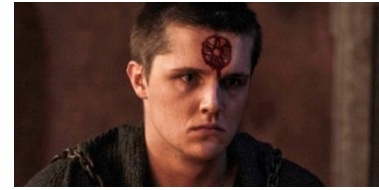
## 11. Petyr Baelish : (G)

<b>Description</b>	Lord Petyr Baelish, popularly called <i>Littlefinger</i> is a skilled manipulator and uses his ownership of brothels in King's Landing to both accrue intelligence on political rivals and acquire vast fortune. He wants to create disruptions in Westeros and so aligns with Daeney's. - " <i>Chaos is a ladder</i> ".
<b>Effect</b>	Through his intelligence and wealth, he devises strategies to <b>reduce your economic power by 60%</b>
<b>Time Factor</b>	After each battle, he creates more chaos and gains more control over the war which increases his effect by <b>15%</b>
<b>Special Case</b>	<b>He decreases his effect by 25% to those of you who raised funds from him.</b>



## 12. Melisandre : (F)

<b>Description</b>	Originally from Asshai, Melisandre is often referred to as <i>The Red Woman</i> , being able to cast spells and perform certain feats of dark magic. After reviving Jon Snow and being exiled, she joins the camp of Daenerys as she feels she is the Rightful Ruler.
<b>Effect</b>	Her faith in the Lord of Light and her sorcery creates dark shadows that <b>devour the soul of your soldiers reducing their number by 19000.</b>
<b>Time Factor</b>	Each incantation requires a lot of soul energy. As she is only one person, the effect <b>lessens by 2%</b>
<b>Special Case</b>	She follows only the Lord of Light. Since none in the Westeros have faith in that god, <b>she doesn't change her effect for any of you.</b>



### 13. The Faith Militant : (T)

<b>Description</b>	The Faith Militant was the military order of the Faith of the Seven, the dominant religion in the Seven Kingdoms. After Cersei Lannister eliminated the High Sparrow and most of the Faith Militant, the remaining few affiliated with Daenerys. <i>"An army that defends the bodies and souls of the common people."</i>
<b>Effect</b>	They put a stop to immoral activities of your army due to which there is a reduction of cash by <b>1,000,000 GDC</b>
<b>Time Factor</b>	The Faith Militant grows bolder and extends their movement due to which their <b>effect increases by 25%</b>
<b>Special Case</b>	To grow back in power, they make a pact with the Slave Masters. So, their <b>effect reduces by 30%</b> to those of you who raised funds from the <b>Slave Masters</b> .

### 14. Brienne of Tarth : (P)



<b>Description</b>	She is a warrior of House Tarth and has grown up to become skilled at arms. Due to unforeseen circumstances she has pledged her service to Daenerys.
<b>Effect</b>	Her skill at using weapons renders other weapons useless against her. Thus, Brienne <b>reduces the weapon strength of both Braavosi Rapier and Dragon Glass Daggers by 60%</b>
<b>Time Factor</b>	Brienne is one whose skill improves with each battle. So, <b>her effect increases by 4%</b>
<b>Special Case</b>	Once she pledges her service to someone, she treats all others in the <b>same</b> way.